Cris Mertens

Film & TV Animation Editor (MPEG, IATSE Local 700 Union)

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PROFESSIONAL SUMMARY

Film & TV Animation editor with 10+ years of experience in post-production, cutting animatics and final picture for movies, TV series, and shorts. Skilled at shaping story rhythm, collaborating with directors and storyboard teams, and streamlining editorial workflows. Known for strong communication and maintaining consistency across long-form narrative projects. Lifelong dachshund enthusiast.

EXPERIENCE & CREDITS

Get Jiro! - Co-Editor - Warner Bros. Animation - Series, Season 1 (10 episodes) Collaborated with co-editor to adapt graphic novel source material co-written by Anthony Bourdain, and establish the debut series' unique animated tone and pacing.	2025
Watchmen: Chapters I & II - Editor - Warner Bros. Animation - Features Led editorial workflow for a two-part feature adaptation of Alan Moore's acclaimed graphic novel, ensuring cohesive pacing and tonality across both films.	2024
Dora and the Fantastical Creatures - Co-Editor - Distr. Nickelodeon & Paramount - Short Co-edited CGI short that debuted Dora's new 3D visual style in theaters and set the template for the current Paramount+ series.	2023
King Tweety - Editor - Warner Bros. Animation - Feature Crafted sharp comedic timing for classic Looney Tunes characters while balancing fast-paced humor with narrative, heartfelt story beats.	2022
Young Justice: Phantoms - Editor - Warner Bros. Animation - Series, Season 4 (26 episodes) Ensured editorial consistency across a multi-arc season, aligning with DCU lore through close collaboration with producers, directors, and storyboard teams.	2021
No Escape (aka Follow Me) - Editor - Distr. Vertical Entertainment - Feature (Live Action) Edited suspense thriller for limited theatrical release, leading post-production and managing 150+ VFX shots across multiple vendors.	2020
Batman: Death In The Family - Editor - Warner Bros. Animation - Interactive Feature Optimized the animation pipeline for branching narratives, maintaining pacing and emotional continuity across multiple story outcomes.	2019
Teen Titans Go! Vs. Teen Titans - Editor - Warner Bros. Animation - Feature Edited crossover feature balancing contrasting visual styles and humor sensibilities while maintaining character authenticity across both animated universes.	2019
LEGO DC Shazam: Magic and Monsters - Editor - Warner Bros. Animation - Feature Unified existing DC superhero mythology with LEGO's signature style, creating a comedic and accessible film for multi-generational audiences.	2018
LEGO DC Batman: Family Matters - Editor - Warner Bros. Animation - Feature Balanced comedic family storylines with LEGO's trademark humor, creating an engaging feature film that explores Batman's personal relationships.	2018
LEGO DC Super Heroes: Aquaman: Rage of Atlantis - Editor - Warner Bros. Animation - Feature Overcame technical complexities of aquatic animation, delivering a clear visual narrative that brings underwater DCU mythology to life in LEGO form.	2017
LEGO DC Super Heroes: The Flash - Editor - Warner Bros. Animation - Feature Leveraged Adobe Creative Cloud to craft rapid pacing and dynamic visuals, showcasing The Flash's powers in an all-ages superhero adventure.	2016

SKILLS & EDUCATION